

# A Method for Evaluating the Navigability of Recommendation Algorithms

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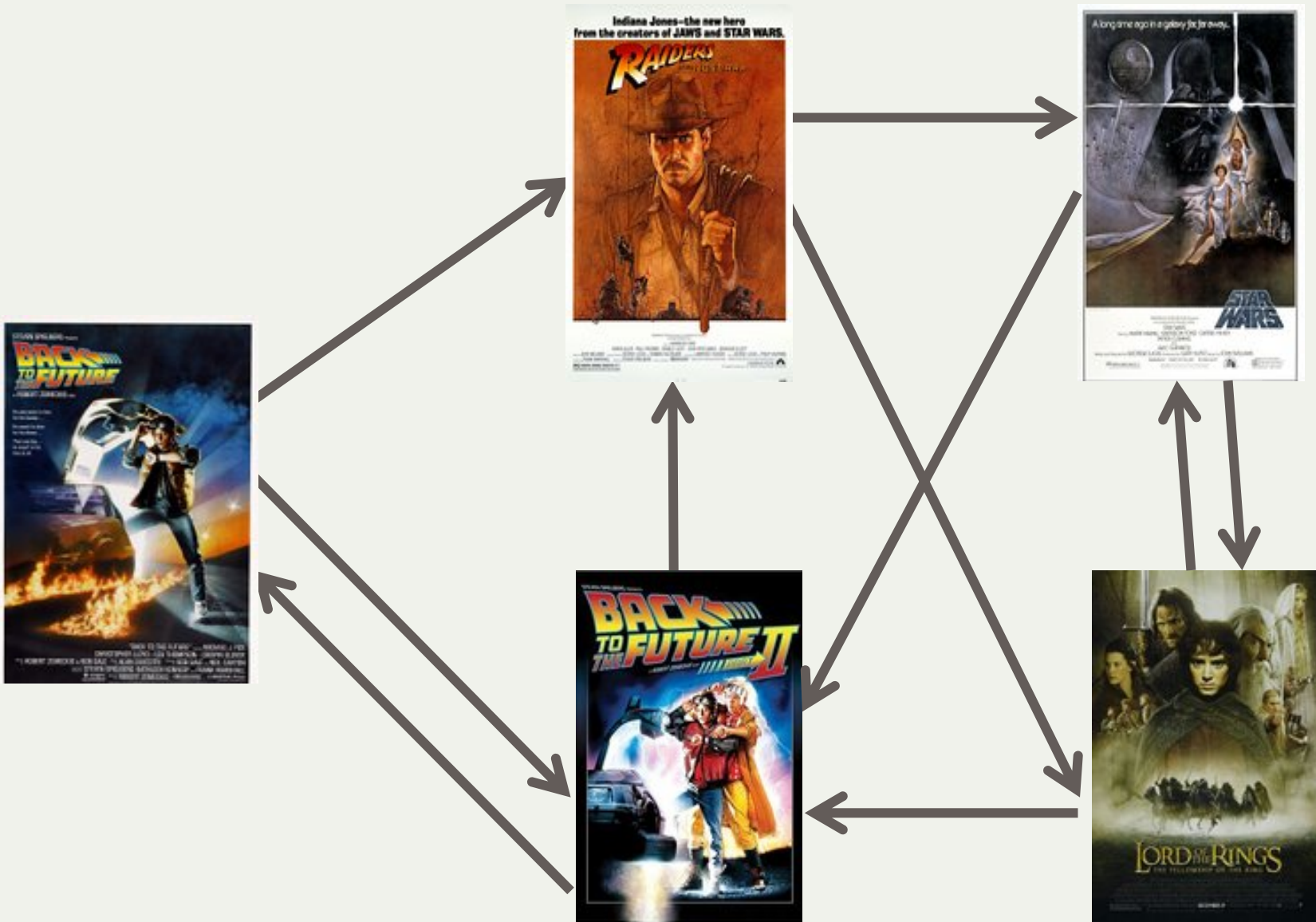
# Information Retrieval

- obtain resources to satisfy an information need
- 3 ways [Elaine Toms, 2000]:
  - familiar items
  - unexpressable but recognizable items
  - serendipitous discovery

# Information Retrieval

- obtain resources to satisfy an information need
- 3 ways [Elaine Toms, 2000]:
  - familiar items (Search)
  - unexpressable but recognizable items (Search & Navigation)
  - serendipitous discovery (Navigation)

# Recommendation networks



# Problem

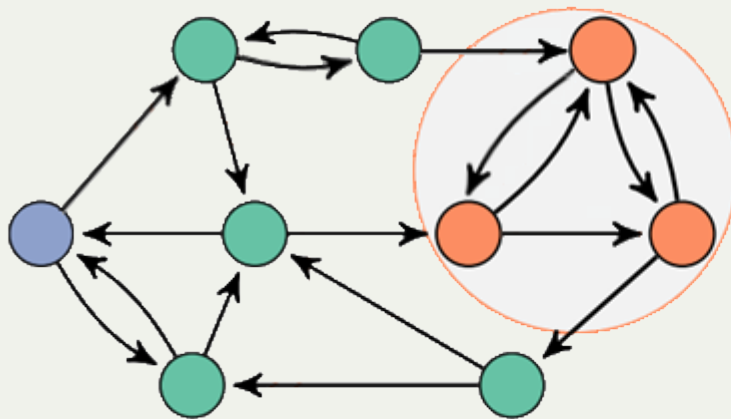
- initially, recommender algorithms were mostly evaluated based on accuracy
- later, additional dimensions (diversity, novelty,...)
- suitability of a recommendation algorithm for information retrieval/navigation cannot be evaluated
- → We present a novel evaluation method

# Decentralized Search

- a **graph search algorithm**
- based on **local knowledge**
  - > *greedy selection among neighbors*
- based on **intuitions**
  - > heuristic

# Navigability

## Decentralized Search



Start Node



Intermediate Node



Target Node



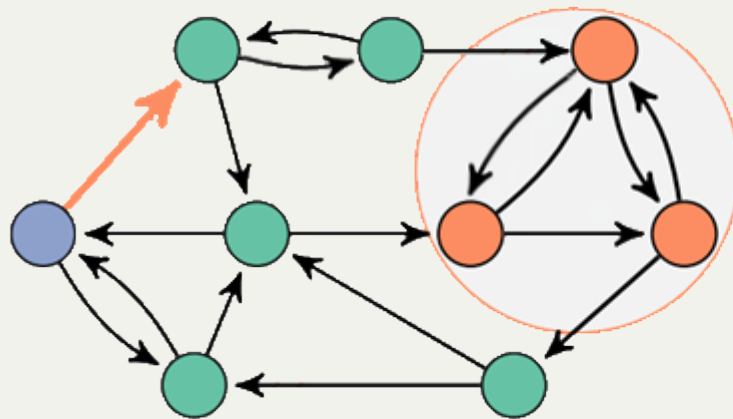
Recommendation



Taken Path

# Navigability

## Decentralized Search



Start Node



Intermediate Node



Target Node



Recommendation

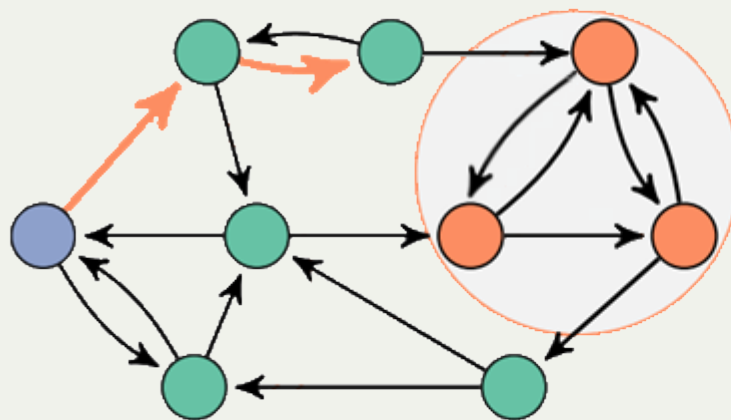


Taken Path



# Navigability

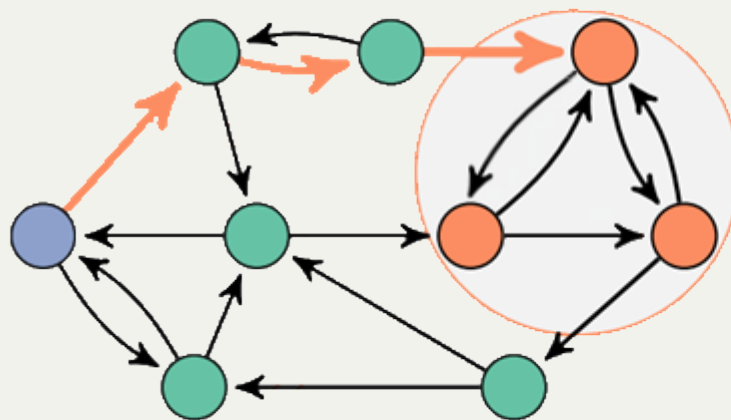
## Decentralized Search



- Start Node
- Intermediate Node
- Target Node
- ➔ Recommendation
- ➔ Taken Path

# Navigability

## Decentralized Search



Start Node



Intermediate Node



Target Node



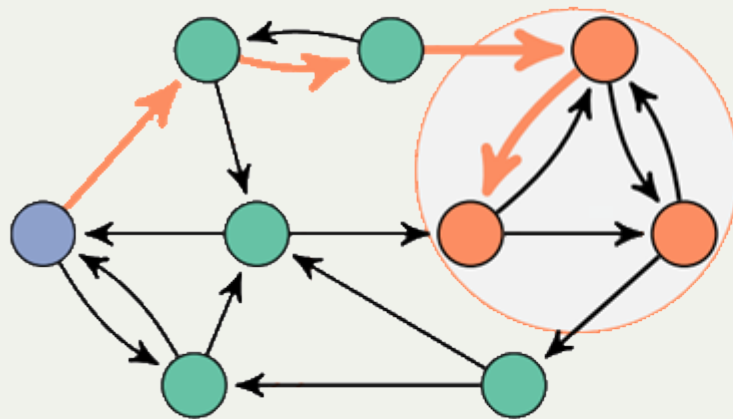
Recommendation



Taken Path

# Navigability

## Decentralized Search



Start Node



Intermediate Node



Target Node



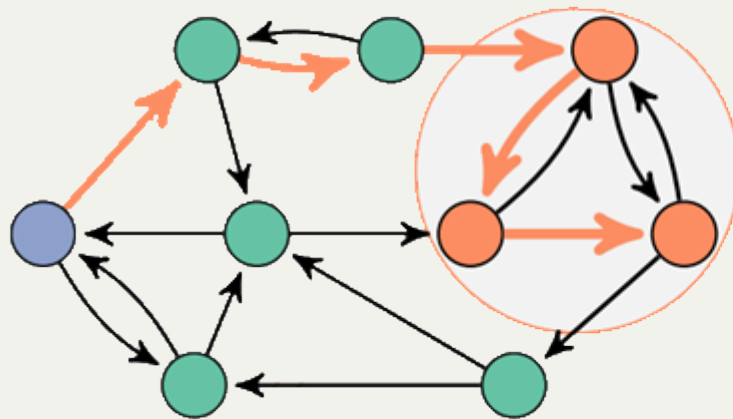
Recommendation



Taken Path

# Navigability

## Decentralized Search



Start Node



Intermediate Node



Target Node

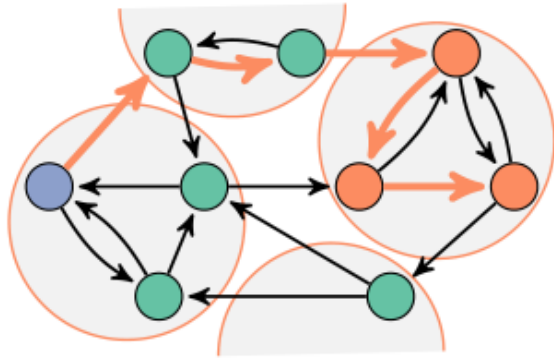


Recommendation

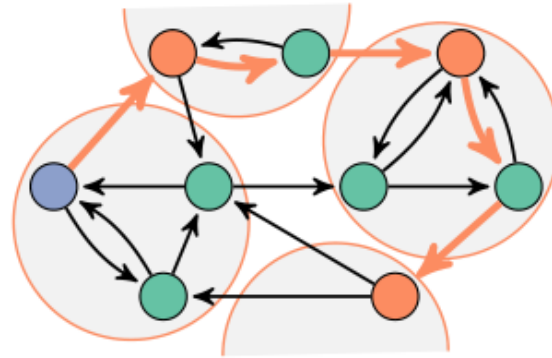


Taken Path

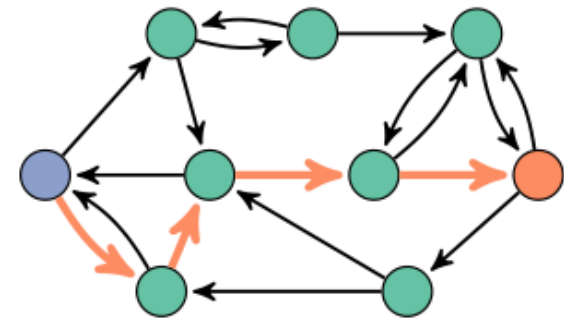
# Information Seeking Scenarios



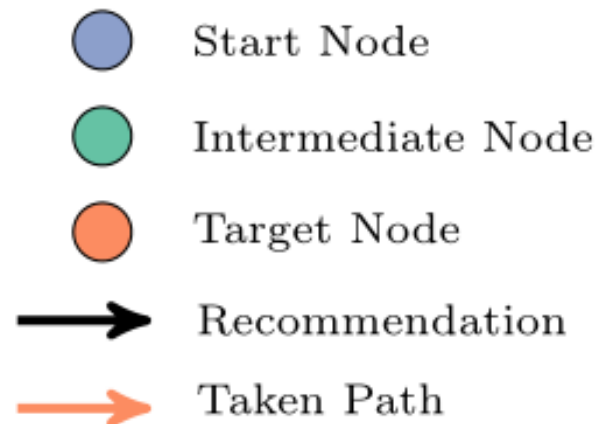
Information Foraging



Berry picking



Point-To-Point



# Experimental Setup

- Rating Datasets:

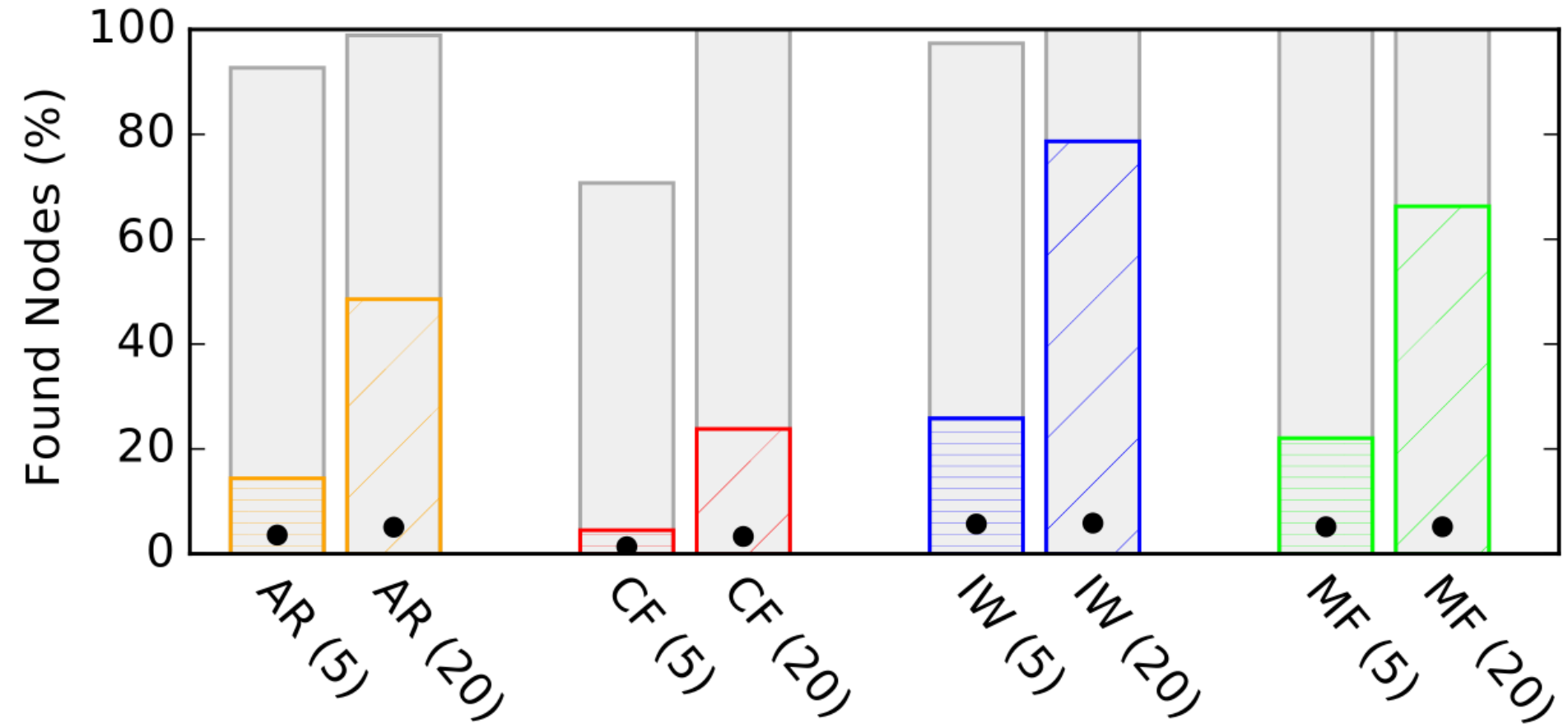
movielens



- Recommendation Algorithms:
  - Association Rules, Collaborative Filtering (simple)
  - Interpolation Weights, Matrix Factorization (more complex)
- 1,200 runs for each combination

# Results

- Information Foraging with BookCrossing data



# Discussion

- going from  $N = 5$  to  $N = 20$  recommendations substantially increases navigability
- Explorative scenarios better supported
- more complex algorithms lead to better navigability



# Wrap Up

- novel method to evaluate navigability of recommendation algorithms
- method generally applicable

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